**Needed SFX**

Character

* ~~Walking/Running/Rolling (subtle)~~
* ~~Arms Launching~~
* ~~Breathing in/out~~

Other objects

* ~~“Glow” of memories/body parts~~
* ~~Pushing sound~~
* ~~Scale moving~~
* ~~Memories disappearing~~
* ~~Objects falling over/down~~

Environment

* ~~Wind~~
* ~~Drones (maybe, might clash with music)~~
* ~~Fire sounds~~
* ~~Ground breaking in~~

UI

* ~~Menu confirm~~
* ~~Menu back~~
* ~~“Aim at solid” (short and subtle)~~